Configuring PTZ Tracking via FreeD protocol for tracking cameras in AllCast:

- add video from the camera to a slot and enable PTZ control

- load the scene into another slot and assign the video from the camera to the **overlay** texture

- a parameter should appear in the texture properties - enable / disable Tracker

- if Tracker is enabled, then tracking settings appear

- Tracker Port - port number to which the camera sends PTZ coordinates, by default the port is the same as VISCA = 52381

- Tracker Offset - the angle by which the virtual camera will be rotated relative to the real camera

- Tracker Parallax - shift the axis of rotation of the virtual camera to compensate for the parallax that occurs due to the fact that in a real camera the optical axis does not coincide with the axis of rotation

- Tracker Delay - delay PTZ coordinates for synchronization with video

- Tracker Calibration - allows you to download the FOV-ZOOM calibration file

- Tracker Calibration Calibrate icon - by pressing the calibration settings dialog appears

- Tracker Calibration Reset icon - by pressing the default calibration curve is generated

- calibration dialog - points on the graph can be edited by drag-drop

- calibration dialog - if you click on any point, then the ptz camera starts sending commands to control the zoom speed, until the desired zoom value comes from the camera

- calibration dialog - there is a highlighted sliding point on the chart showing the current state of the camera

- calibration dialog - the graph is saved when the project is saved

- demo project name "Tracking"